Detecting Feedback Vertex Sets of Size k in O*(2.7^k) Time Jason Li

With Jesper Nederlof (Utrecht Univ., Netherlands)

May 7, 2020

Introduction

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Parameterized by k: given a graph G, find a FVS of size k in G or determine that none exist Want time FPT in k: f(k)*poly(n) Goal in FPT setting: minimize function f(k). poly(n) factor does not matter

Prior Work

Downey and Fellows '92: $f(k) = k^{O(k)}$ Becker et al. [BBG'00]: $f(k)=4^k$, randomized Cygan et al. [CNP+'11]: $f(k)=3^k$, randomized

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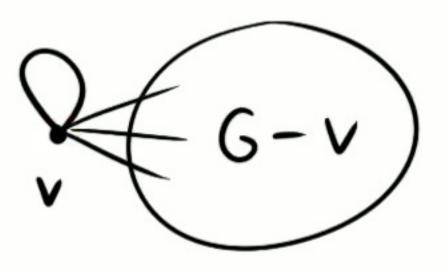
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- Reduction Rule: (G, k) —> (G', k') where G has size-k FVS iff G' has size-k' FVS

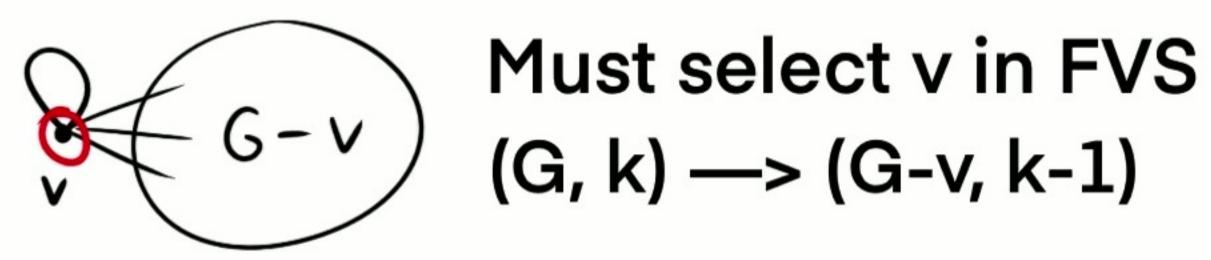
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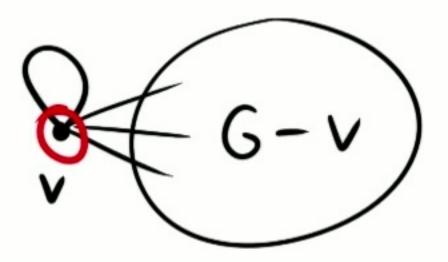
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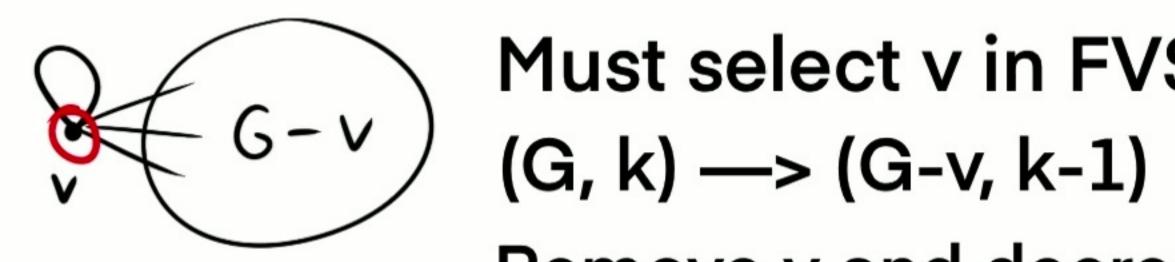


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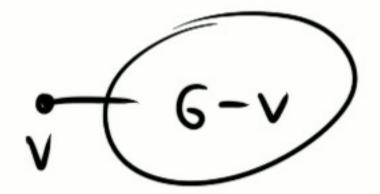


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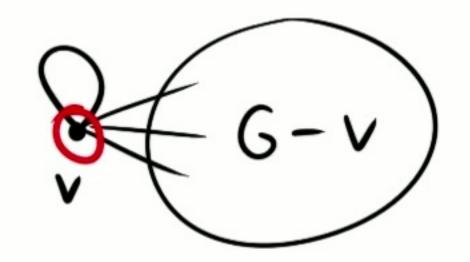
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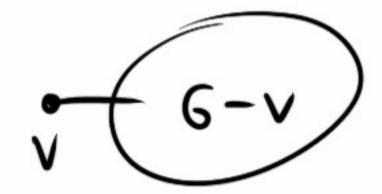
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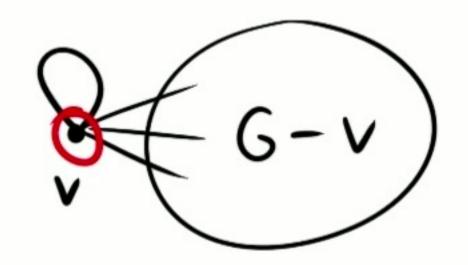
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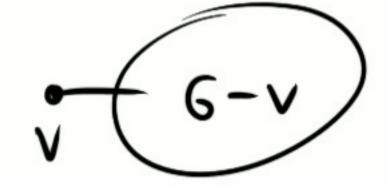
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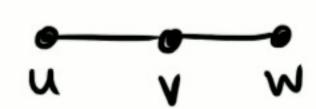
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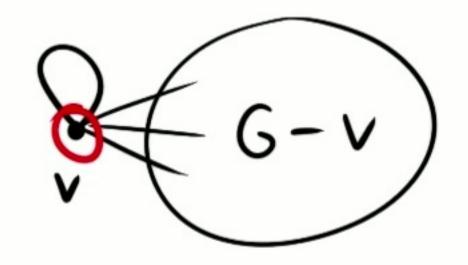
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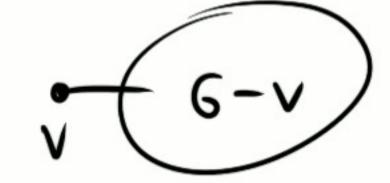
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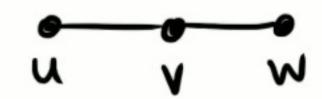
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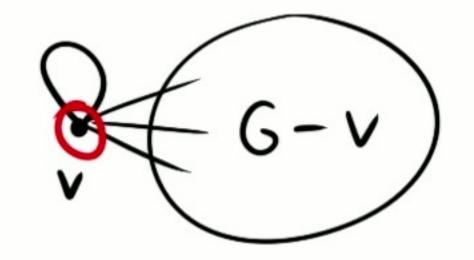
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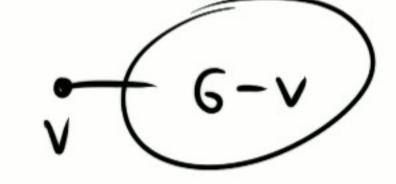
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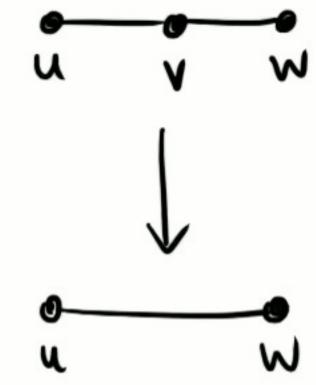
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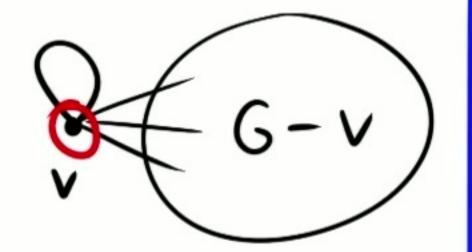


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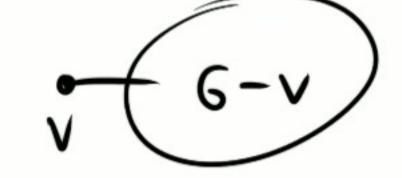
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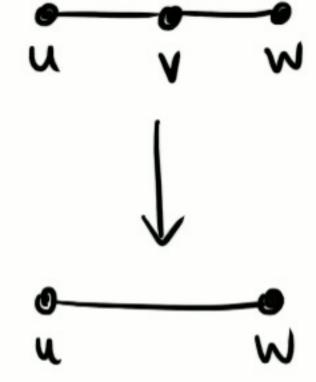
When (1),(2),(3) no longer apply:
- no self-loops
- minimum degree 3

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Tight:

Aug: 3 3 3

total deg: 4n±0(1)

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Prob. 1/4 to decrease k by 1 and preserve reduction

=> prob. 1/4^k to go all the way. Repeat 4^k times: O*(4^k) algo.

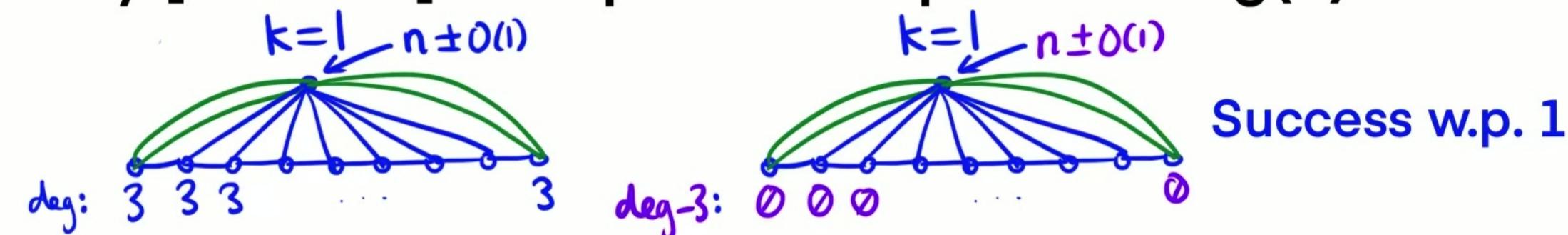
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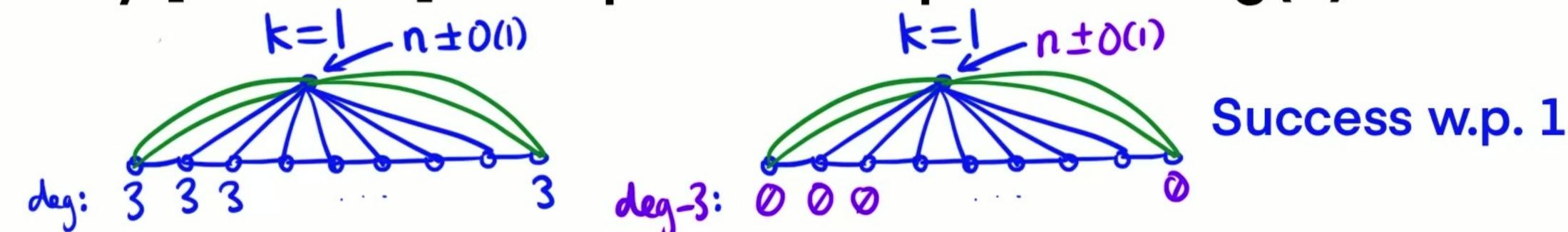
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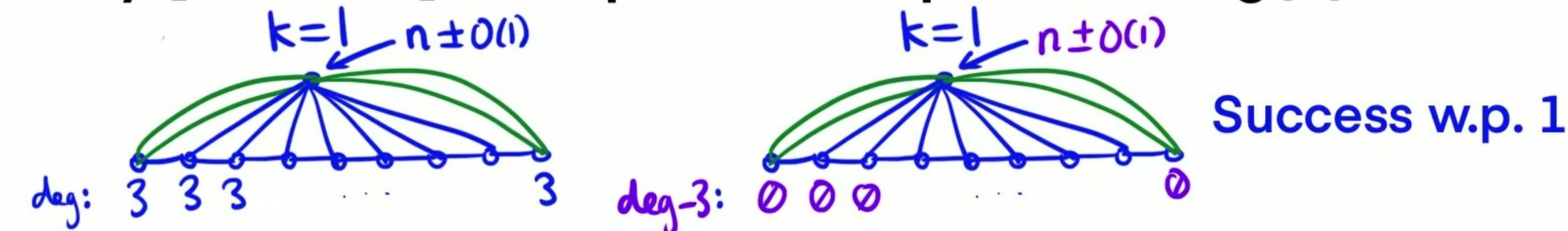


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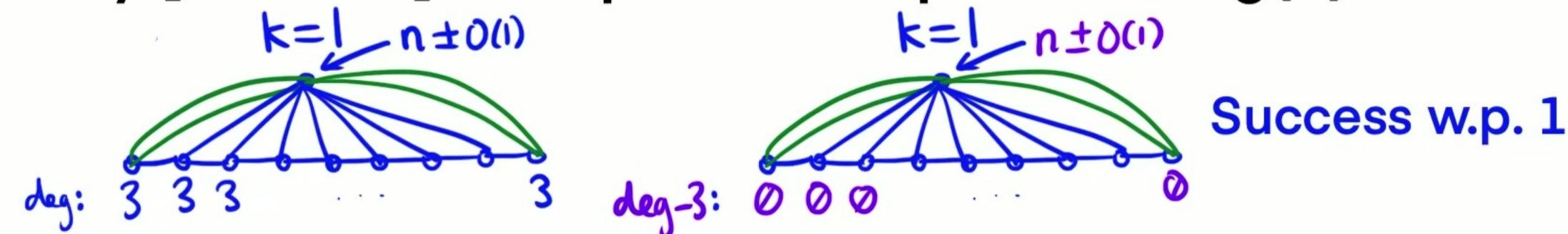
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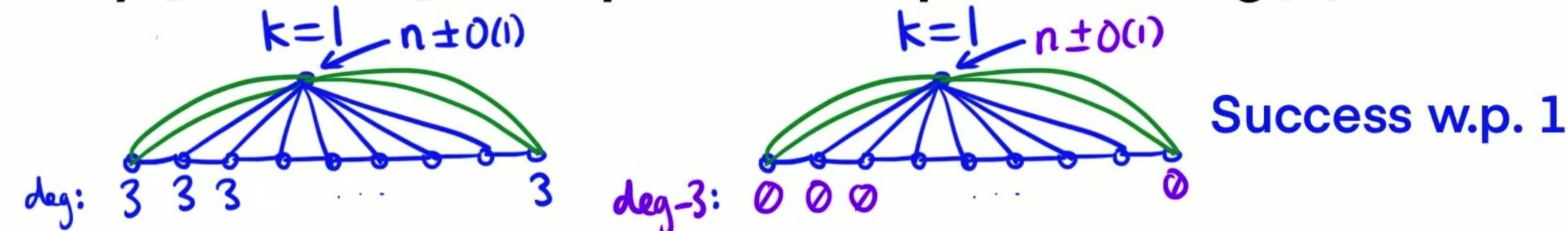
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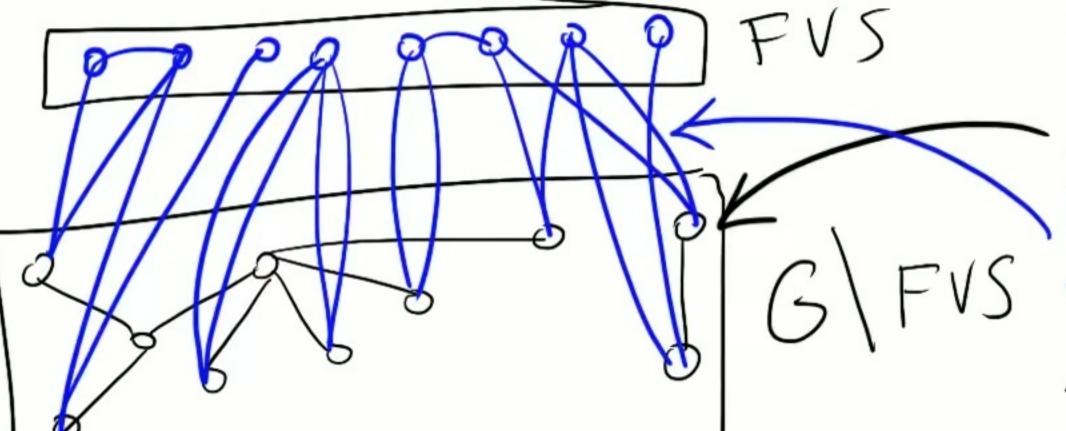
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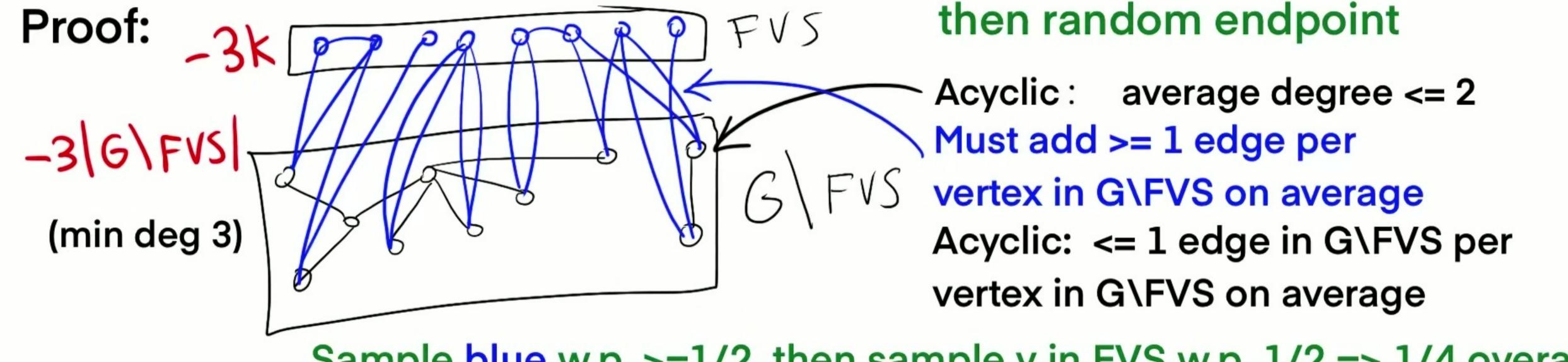
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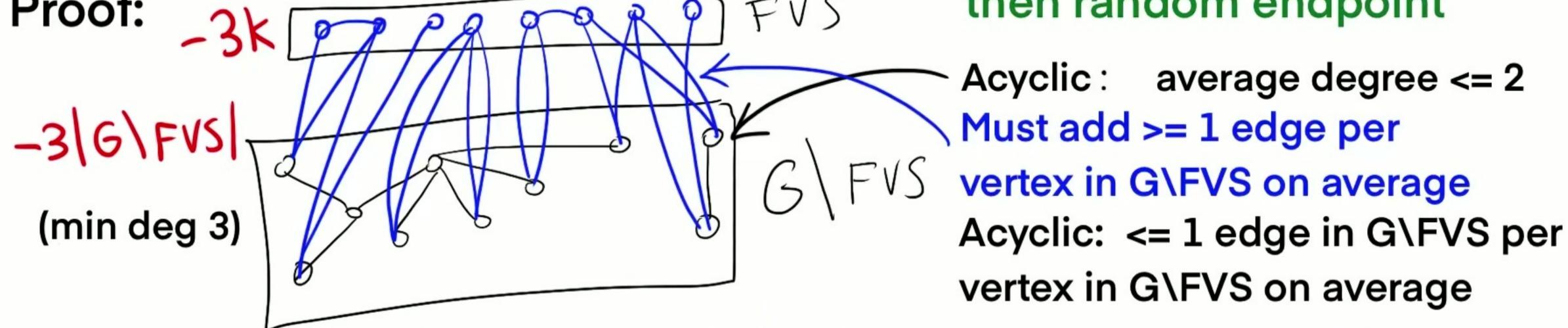


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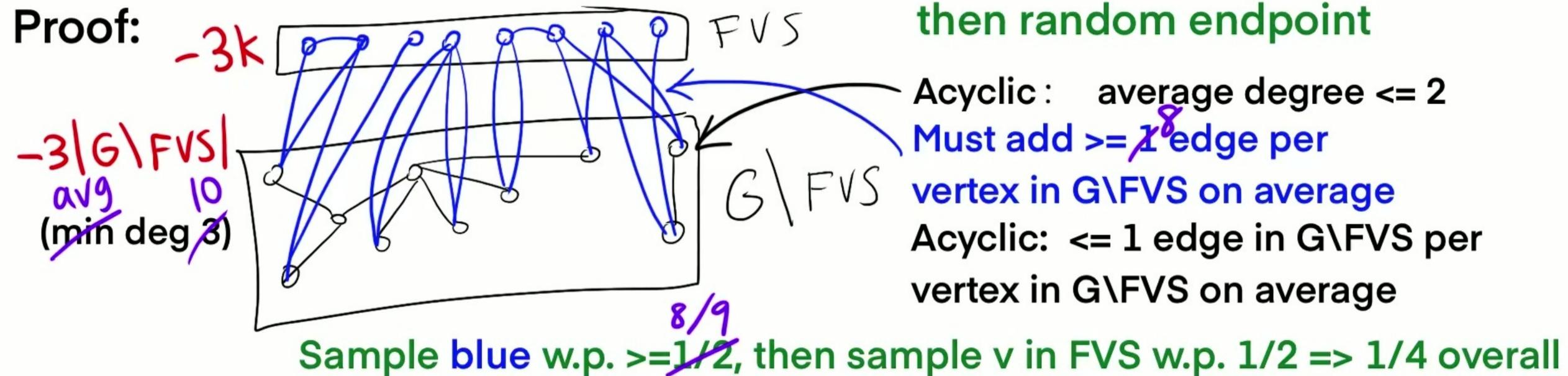
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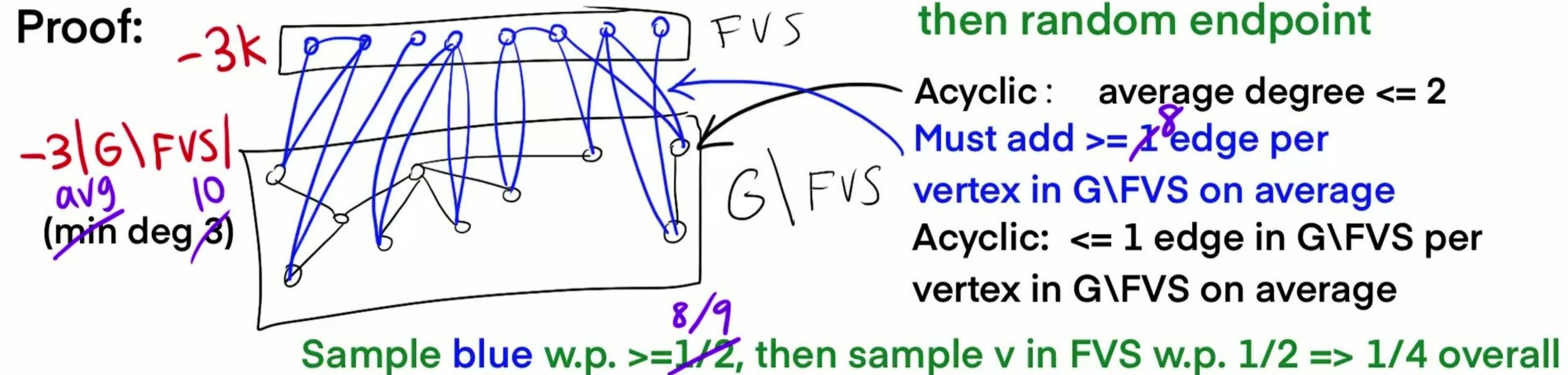


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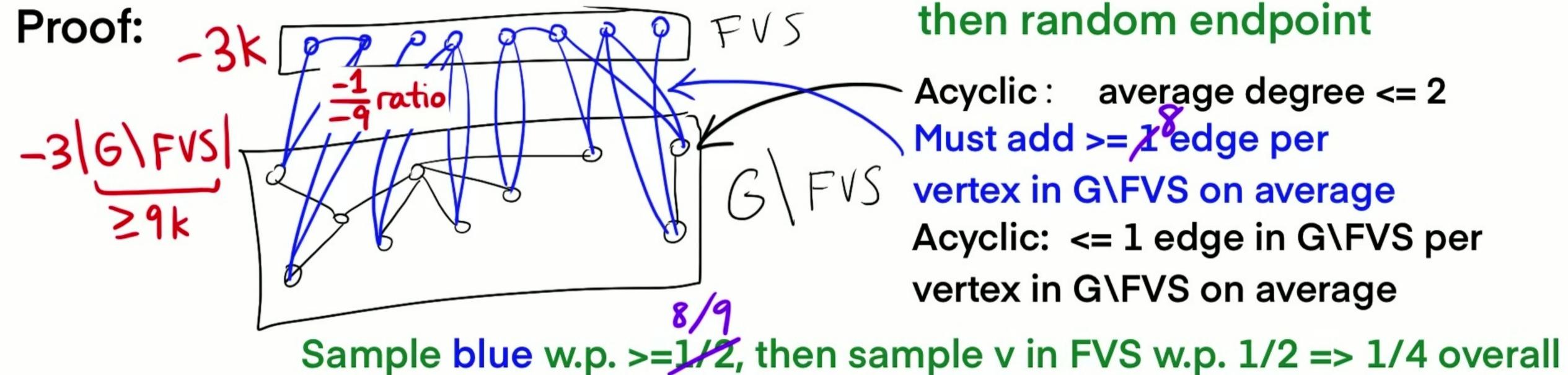


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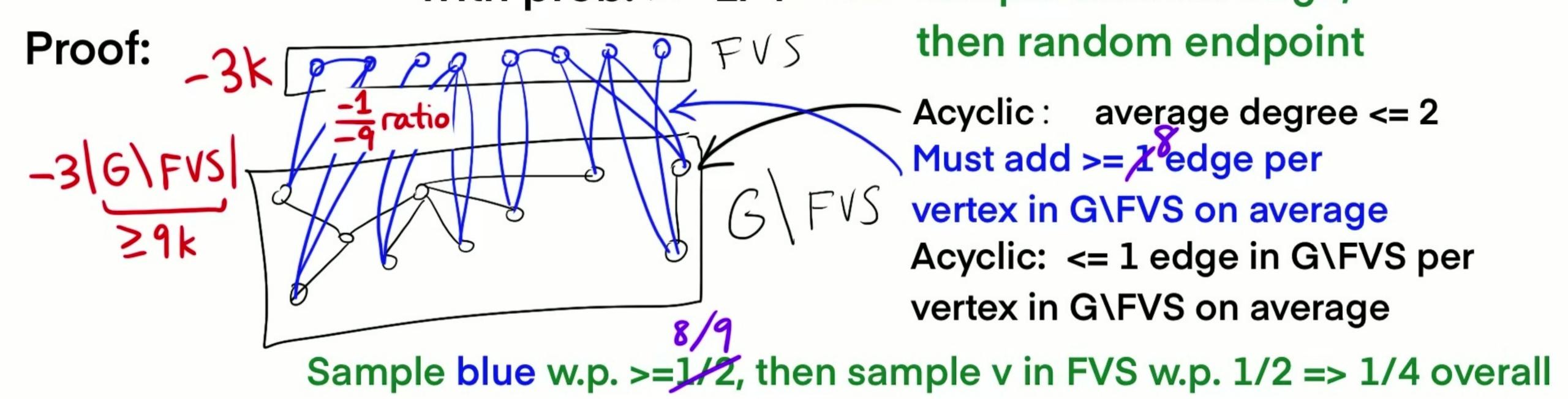
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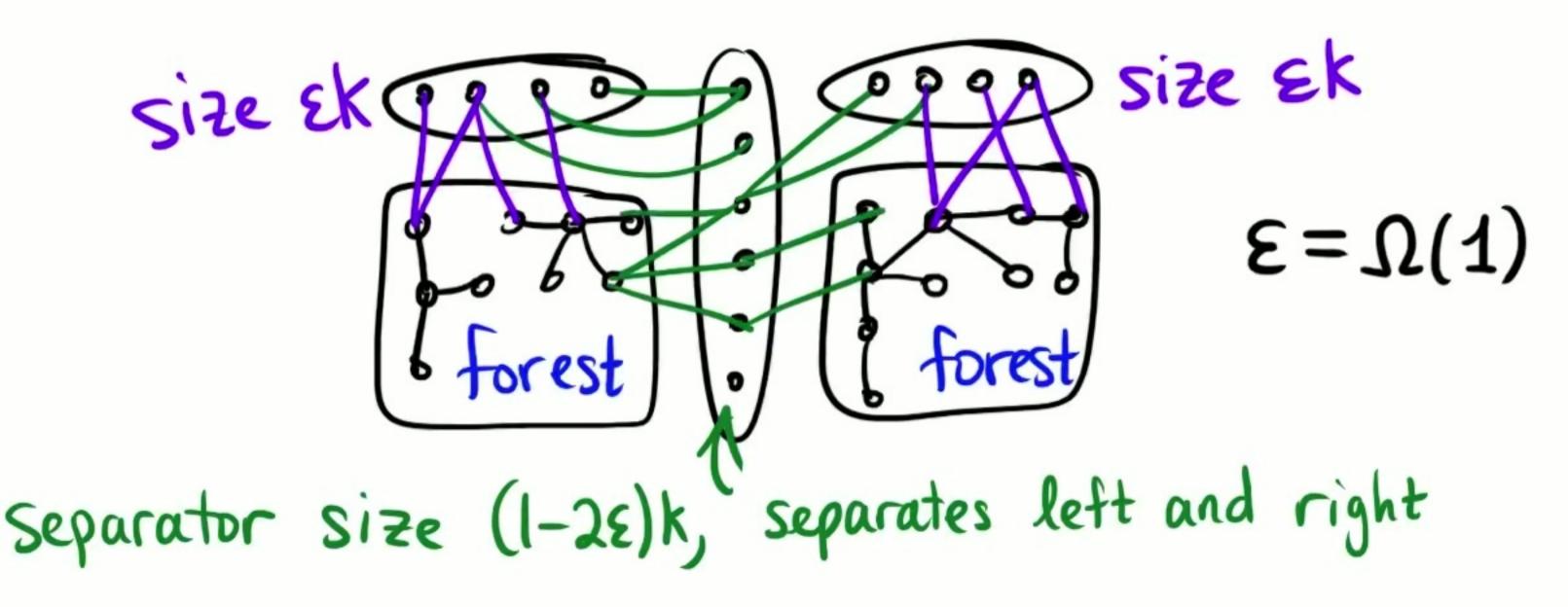
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Idea: if S_i is FVS of size k to G[\{v_1,...,v_i\}], then S_i \cup \{v_{i+1}\} is FVS of size k+1 for G[\{v_1,...,v_{i+1}\}] Solve on (G[\{v_1,...,v_{i+1}\}], S_i \cup \{v_{i+1}\}) to get FVS S_{i+1} of size k on G[\{v_1,...,v_{i+1}\}]. Repeat
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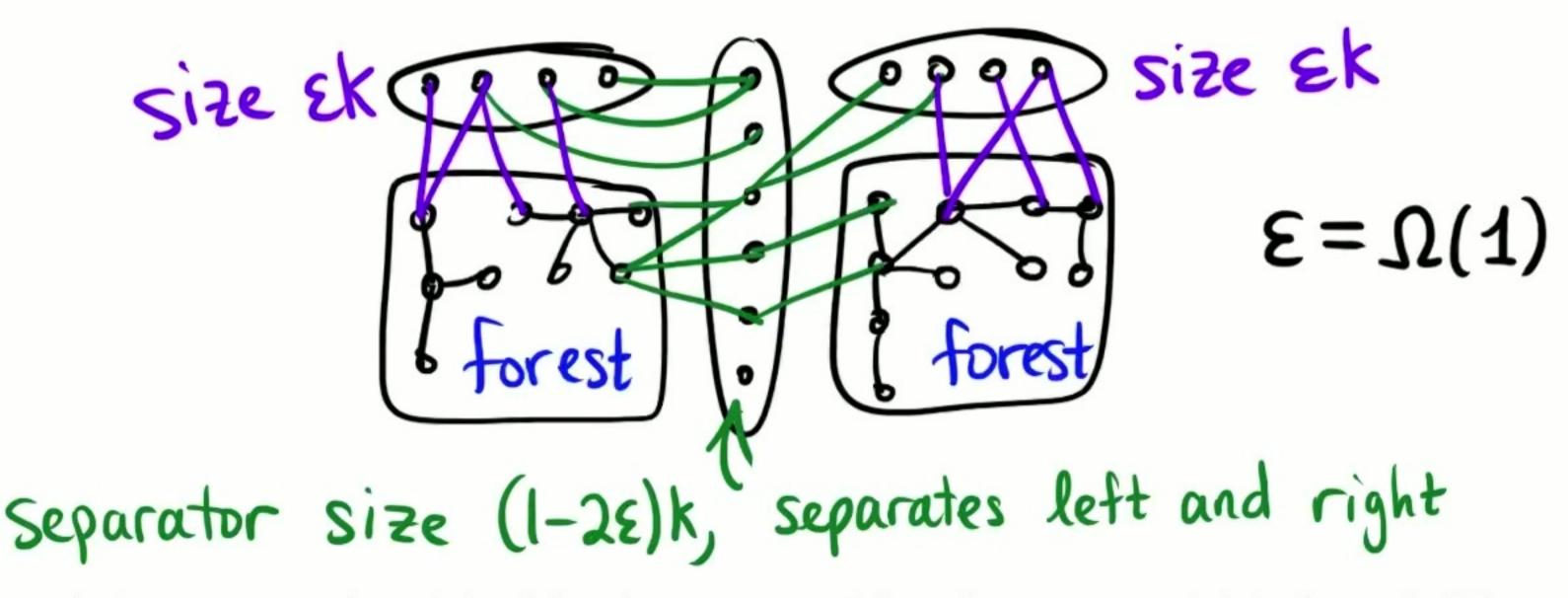
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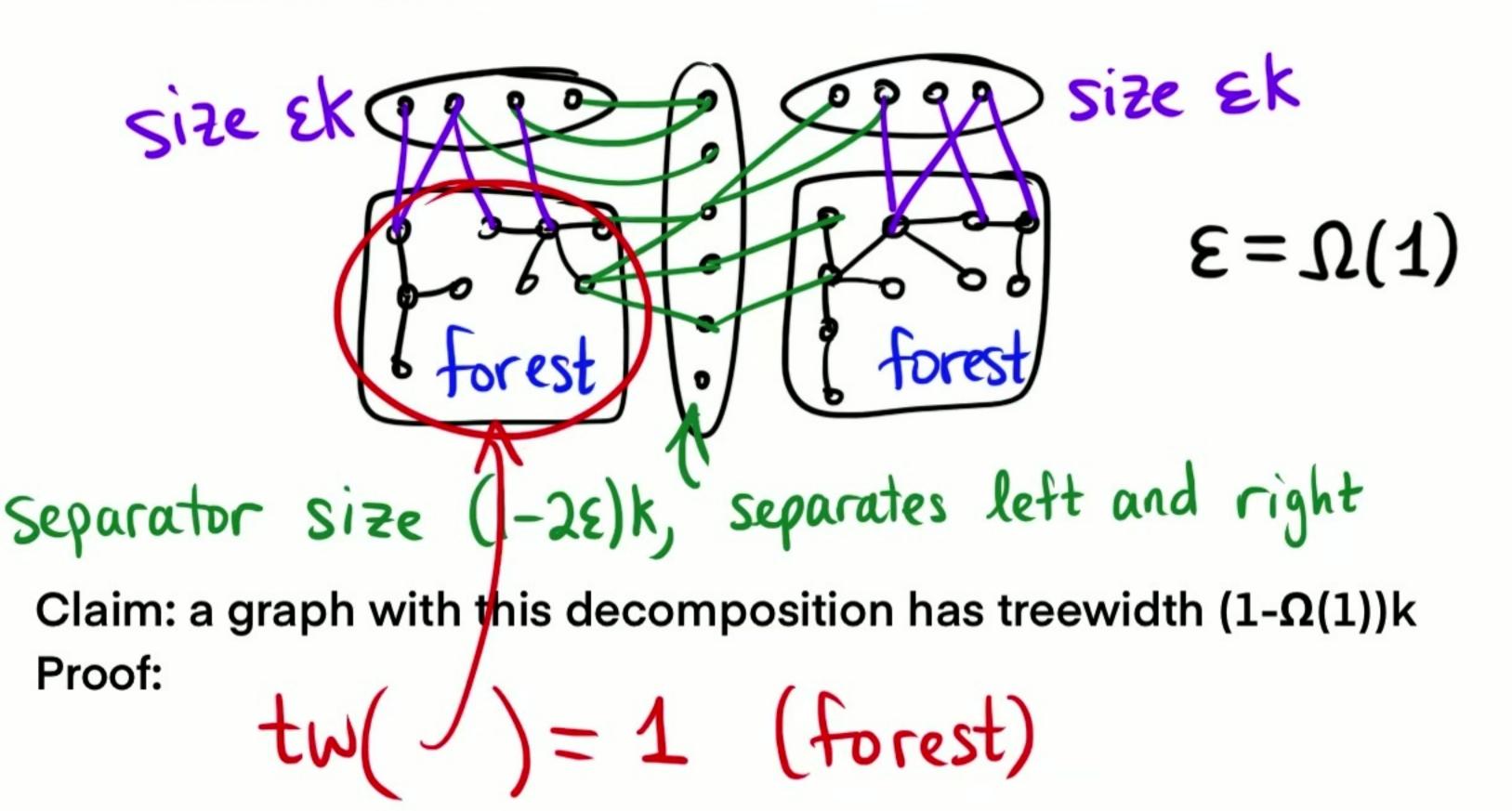


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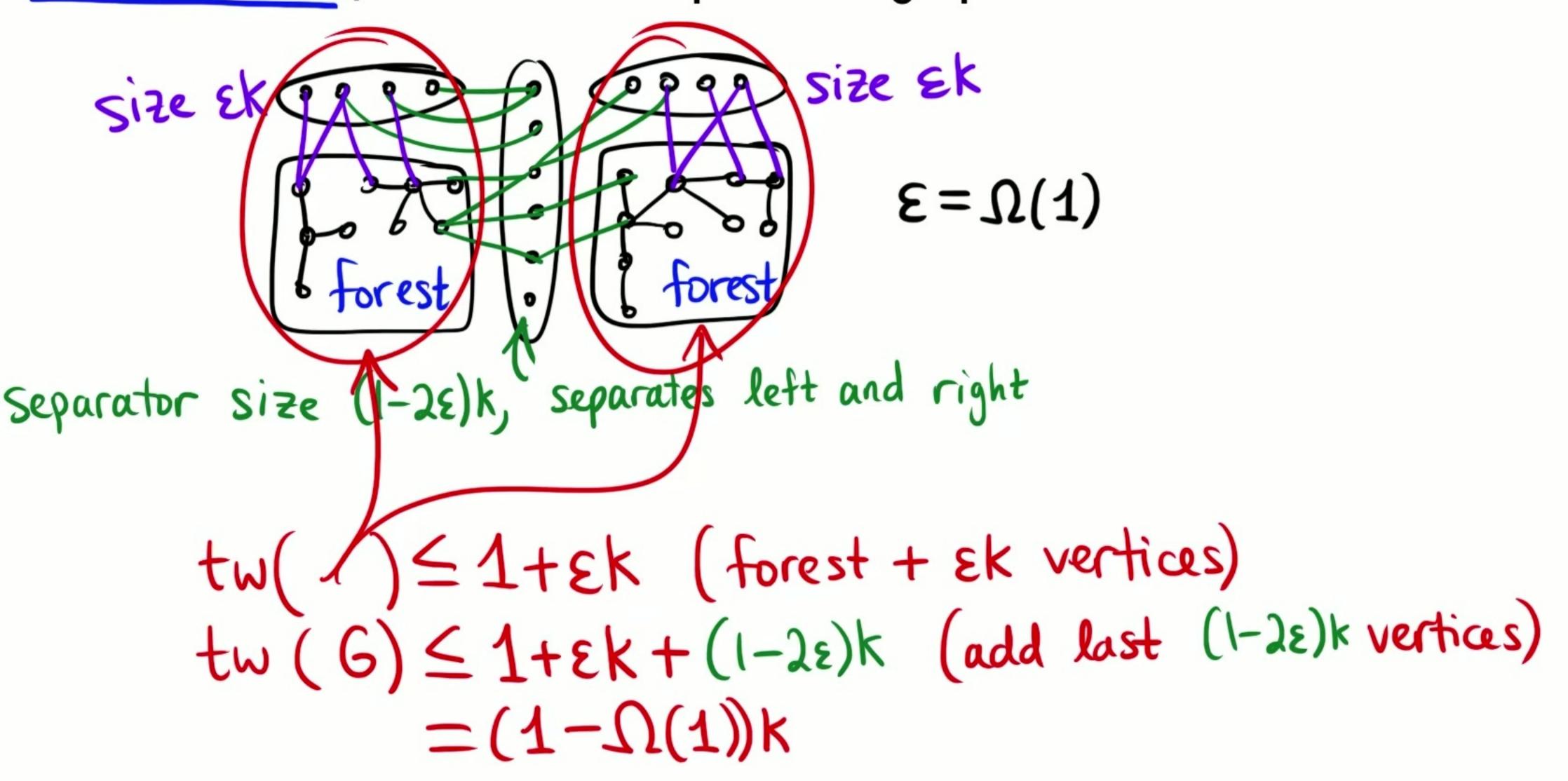


Claim: a graph with this decomposition has treewidth $(1-\Omega(1))k$ Proof:

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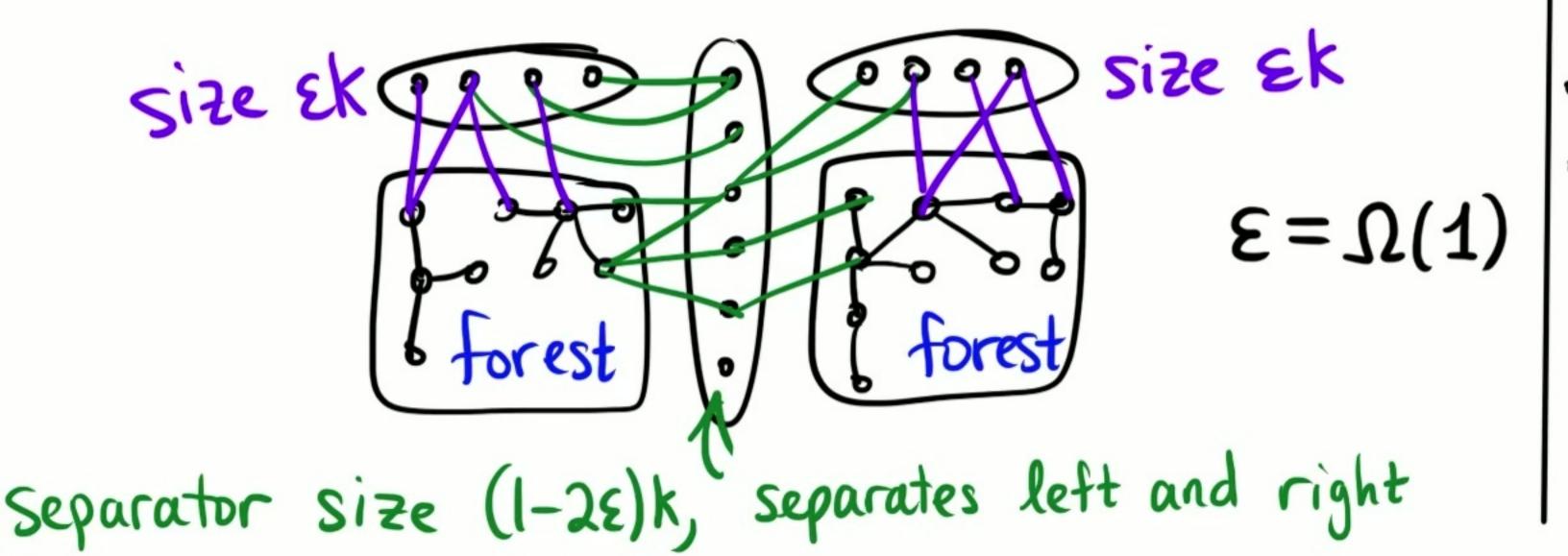


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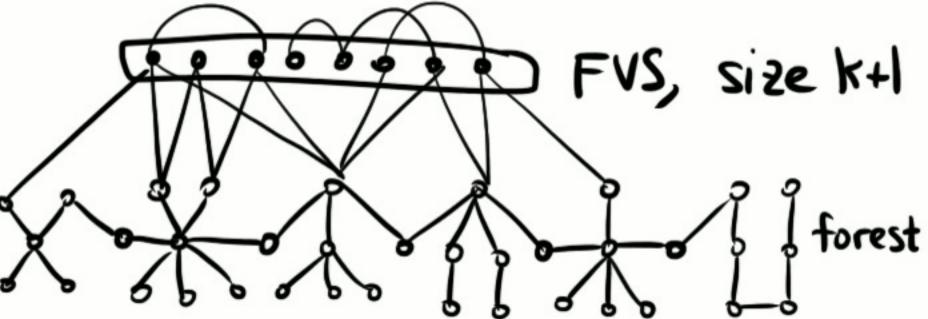


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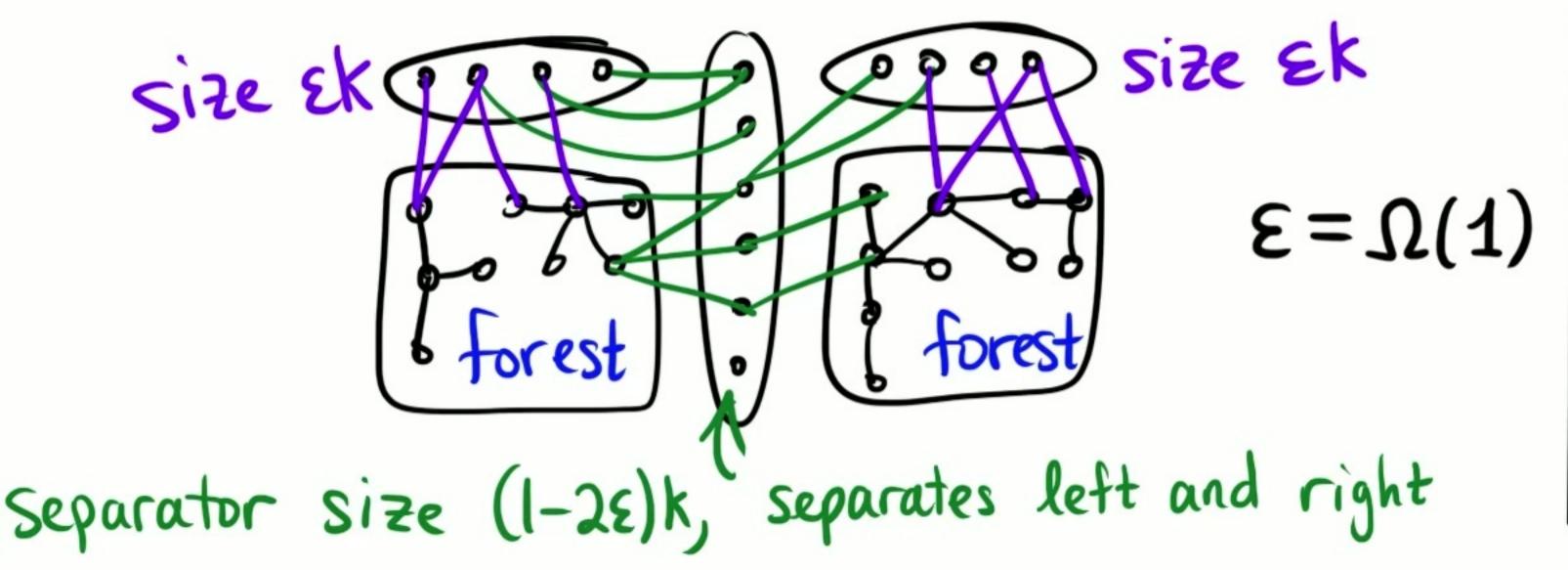


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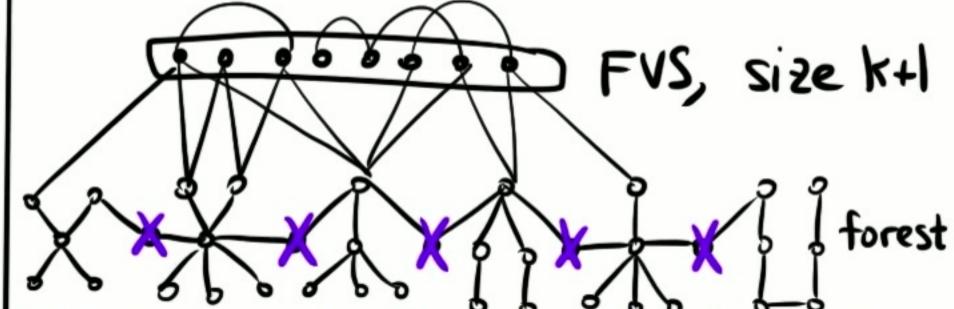


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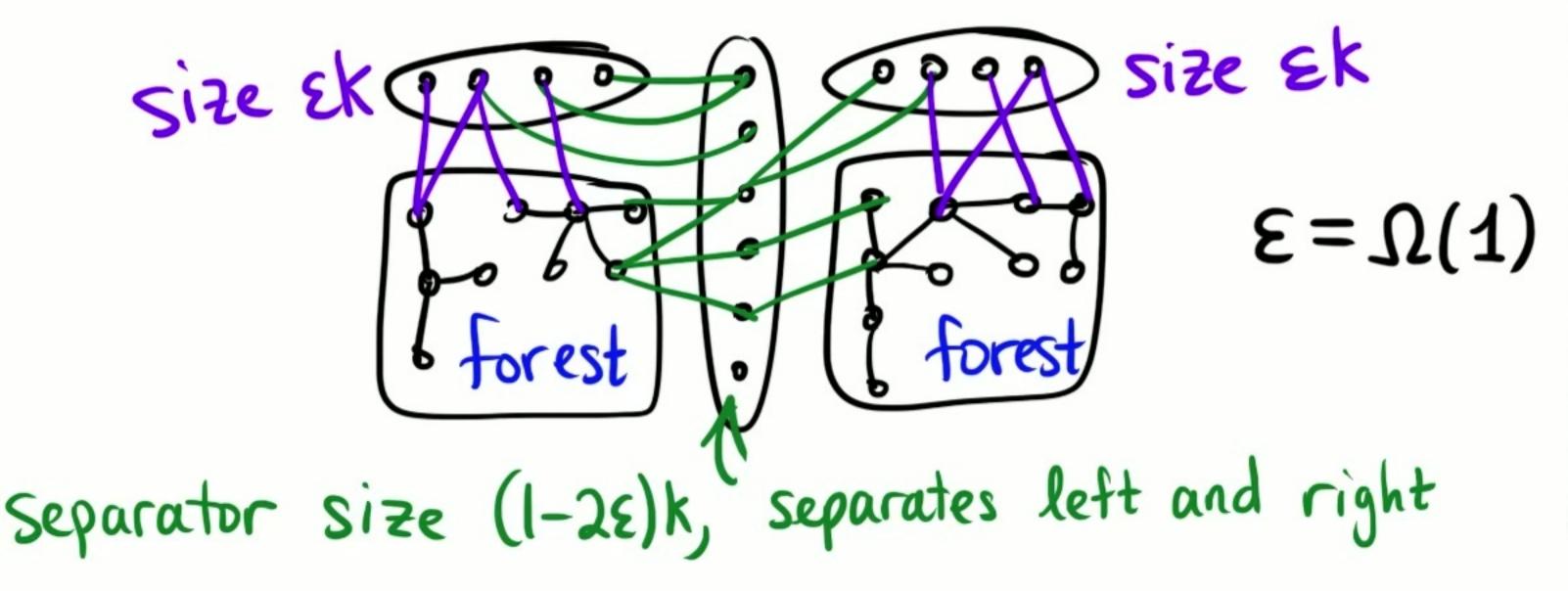


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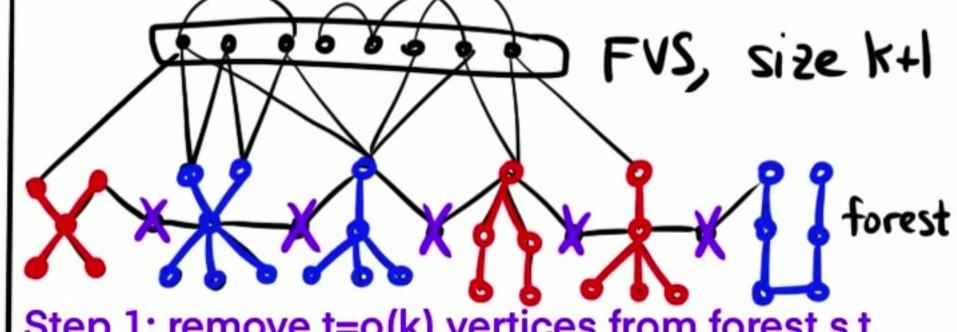


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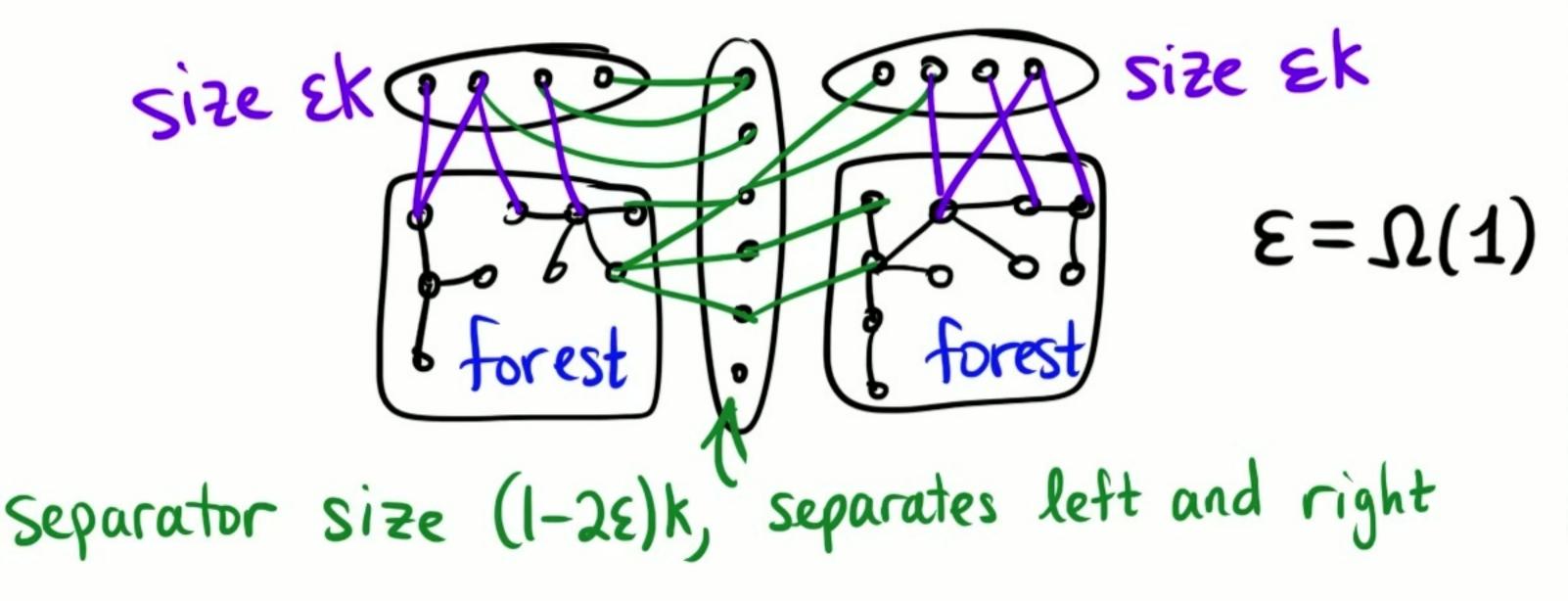
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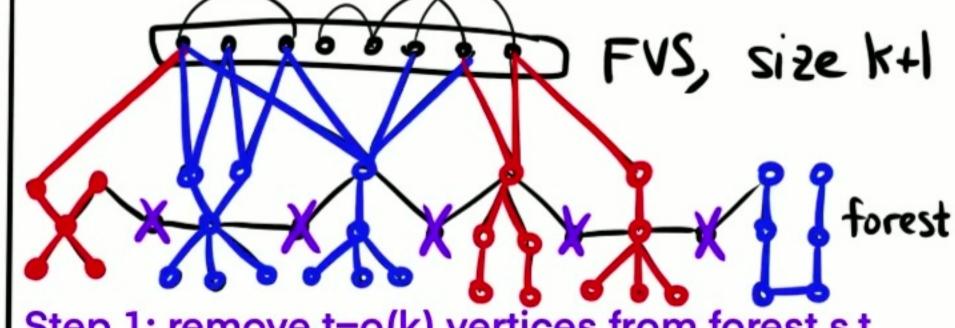
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Step 2: for each component, color red/blue w.p. 1/2 each

Lemma: Given a graph with m ≤ 100k, and given a FVS of size k+1, we can decompose the graph into:



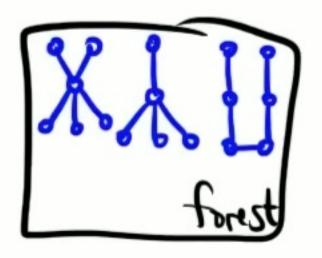
Proof of Lemma:



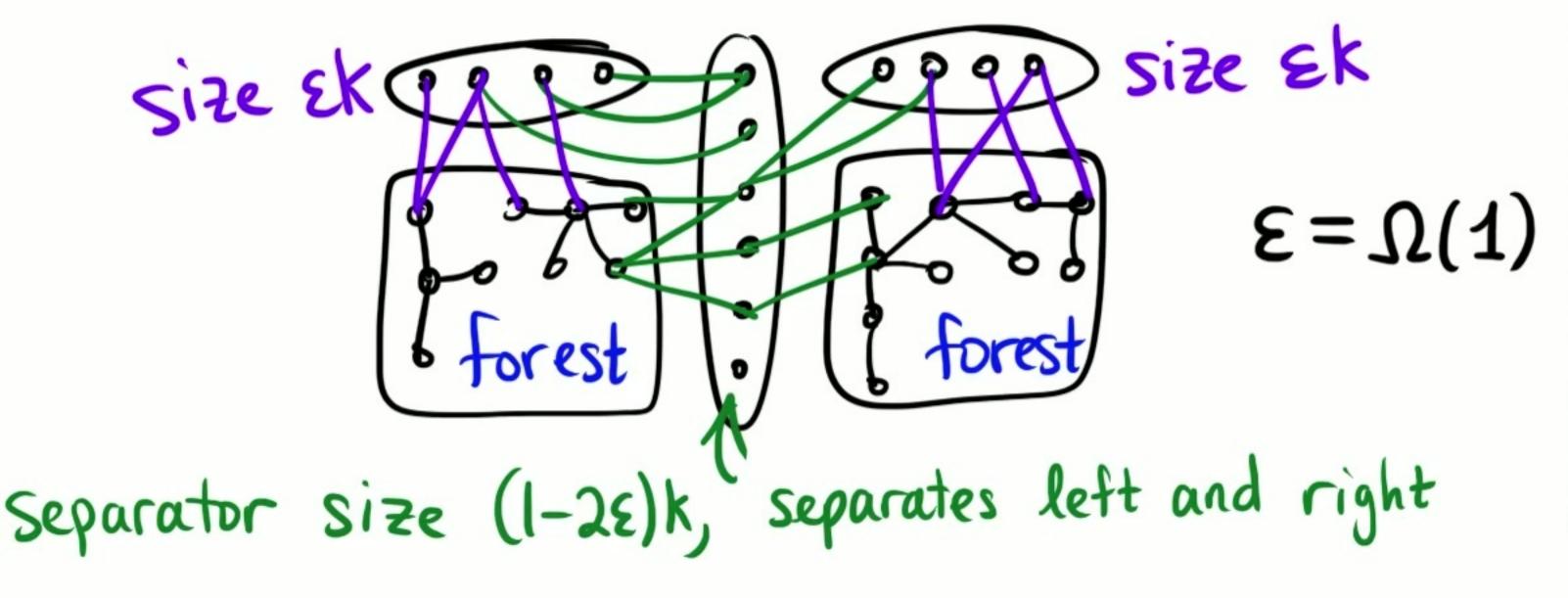
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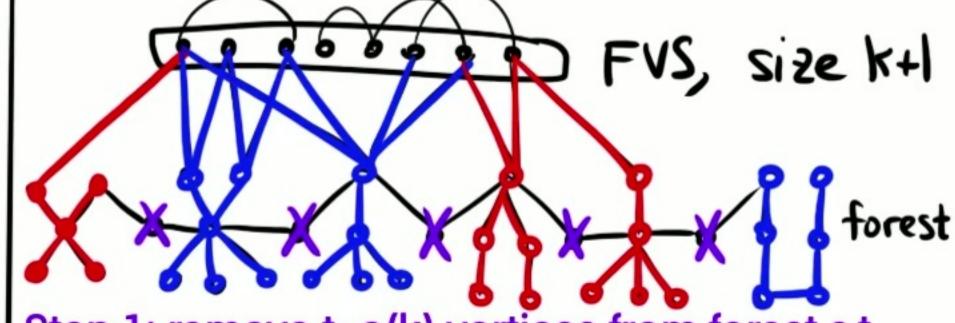




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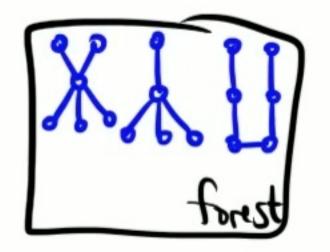
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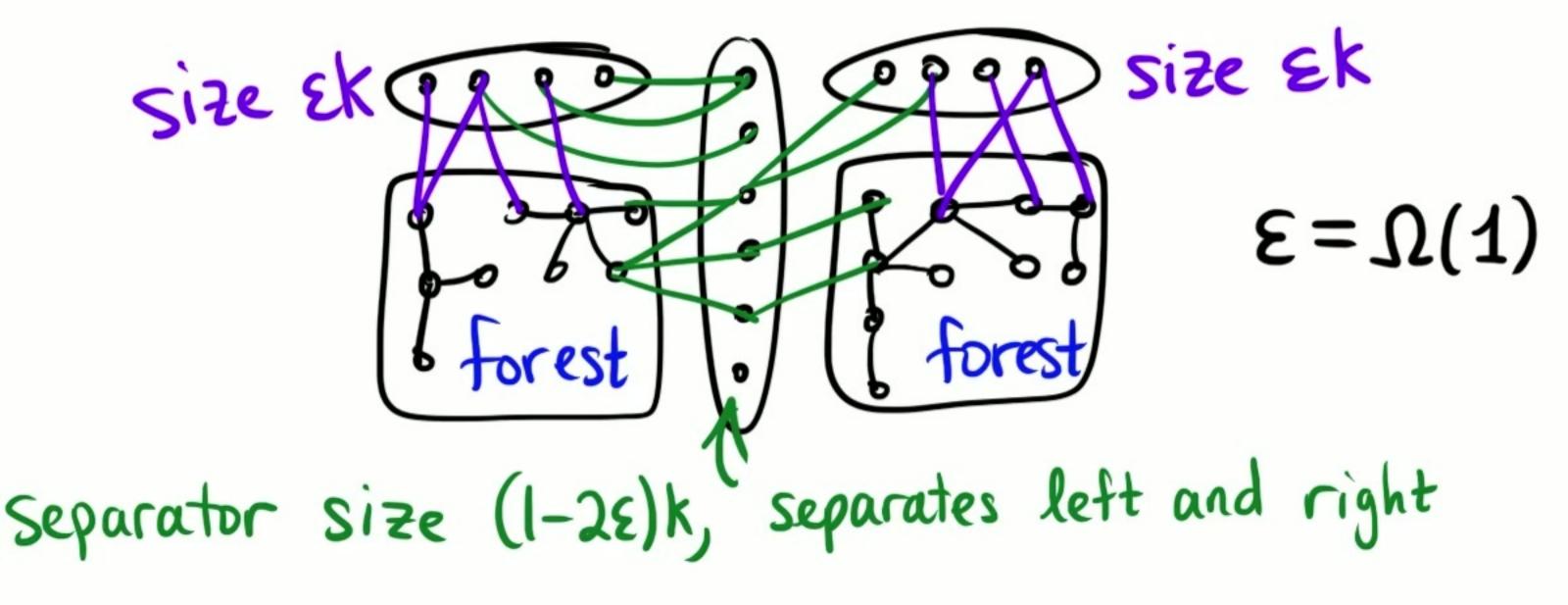
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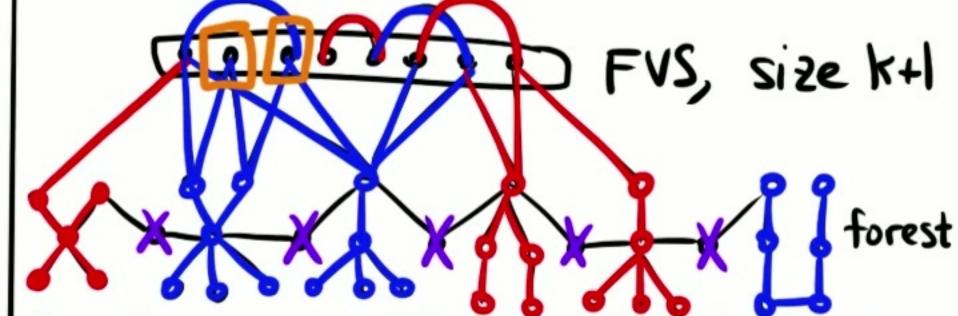




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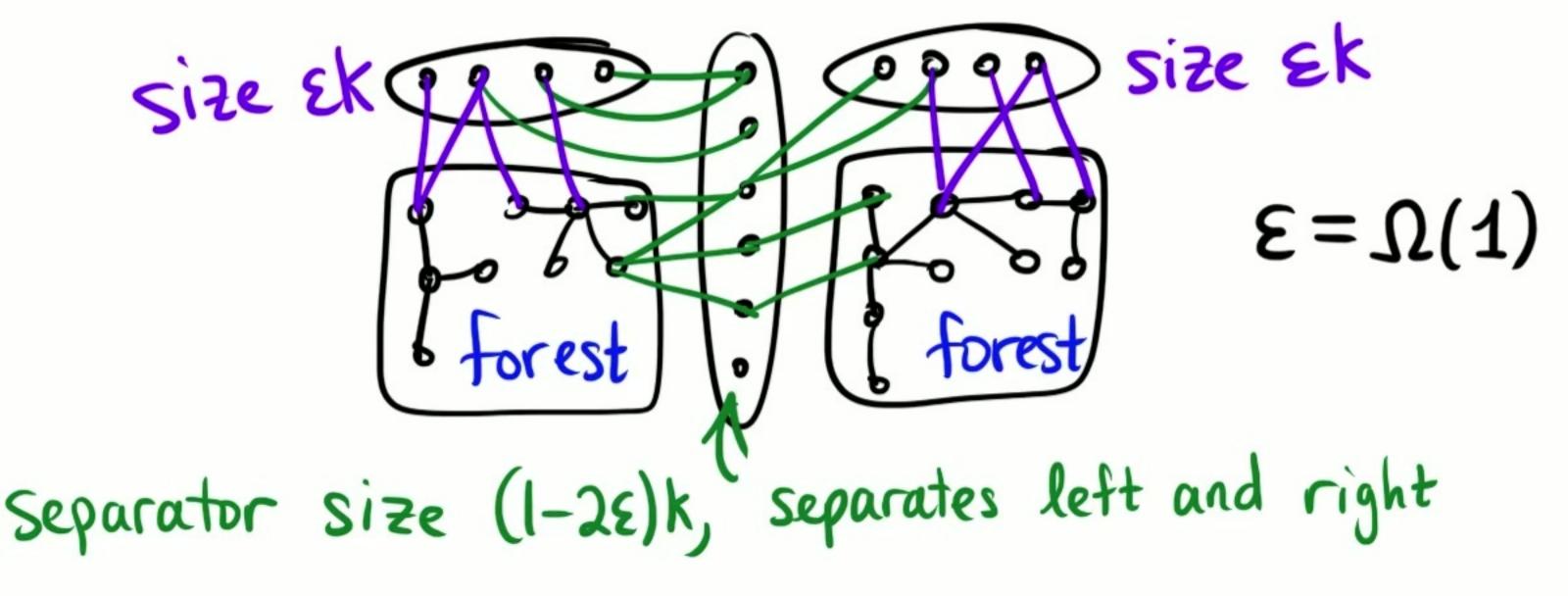


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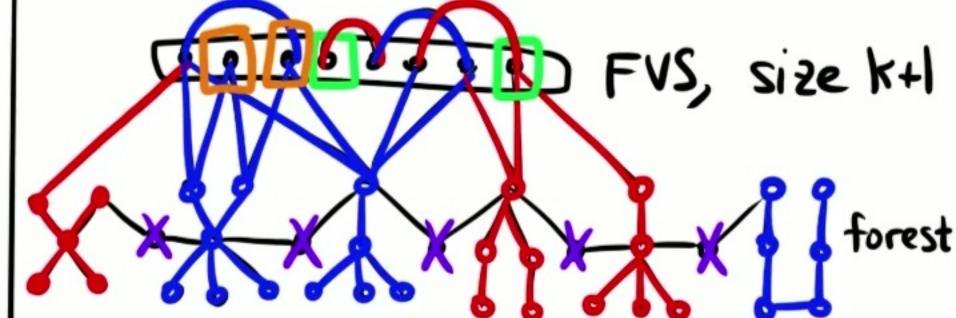
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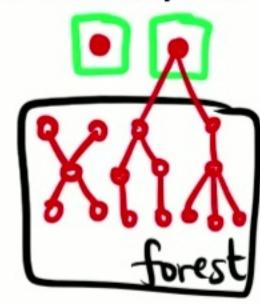


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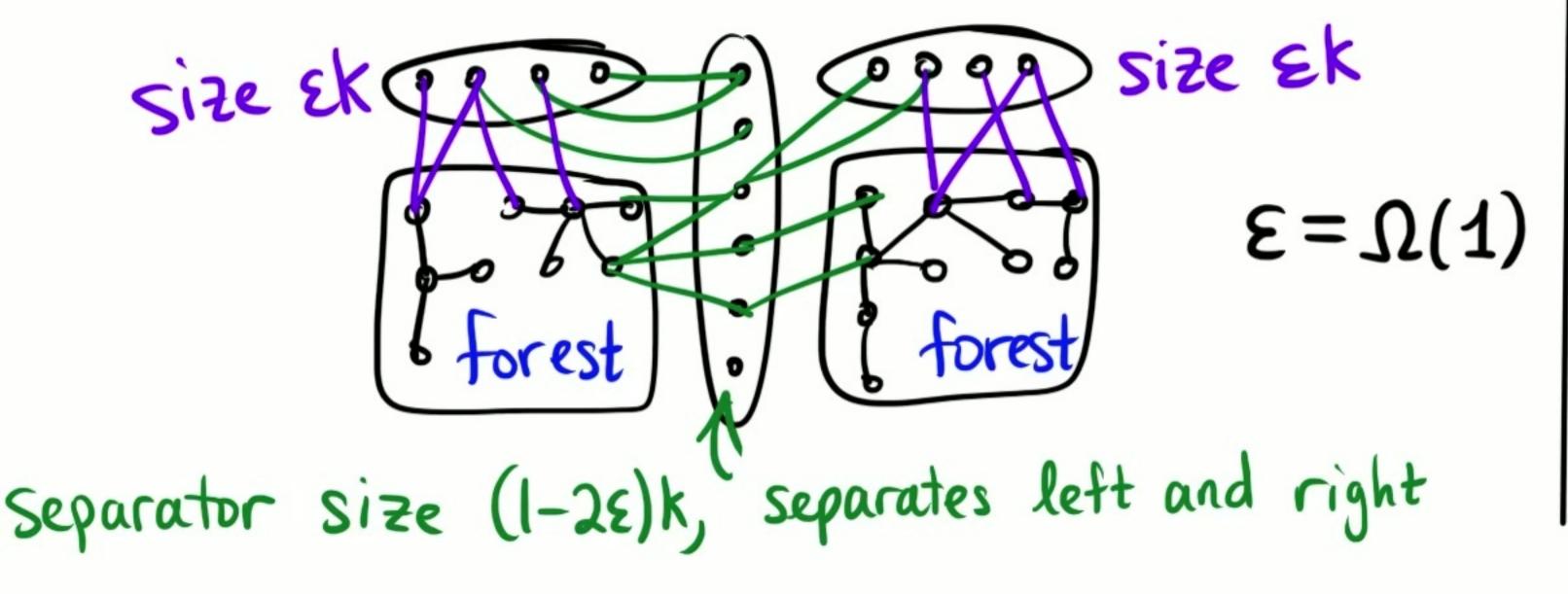


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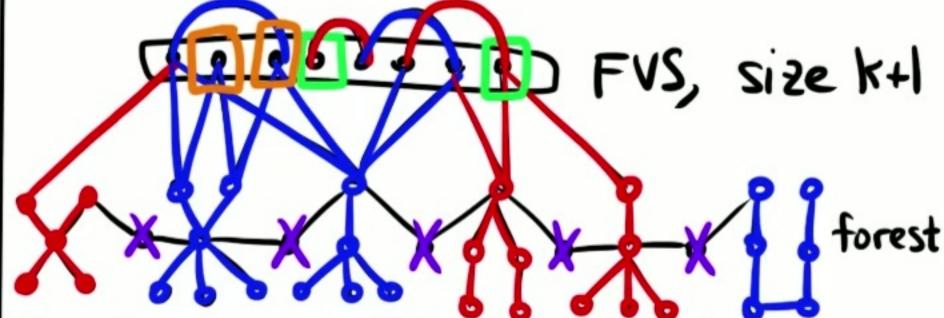
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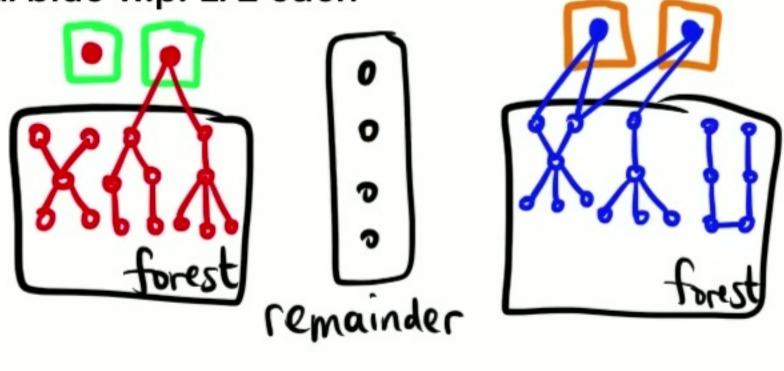


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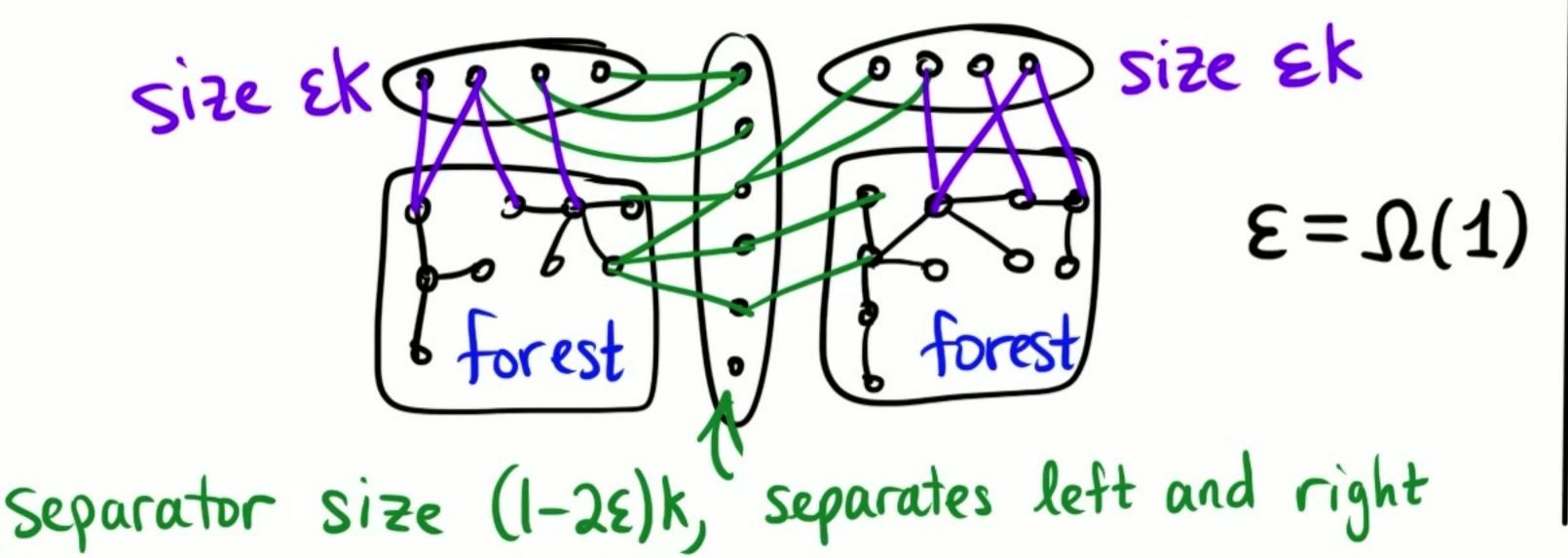
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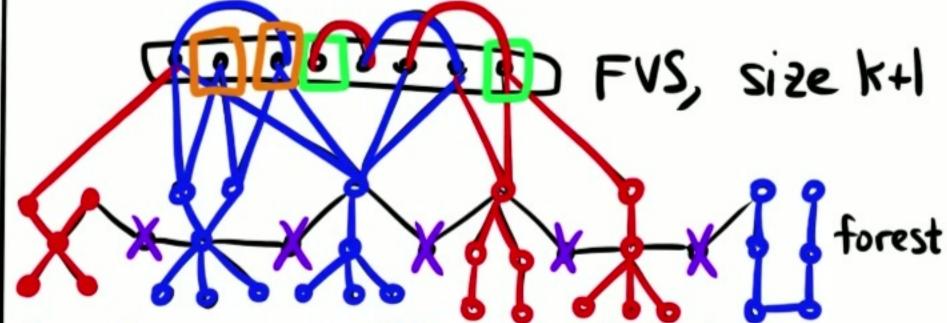
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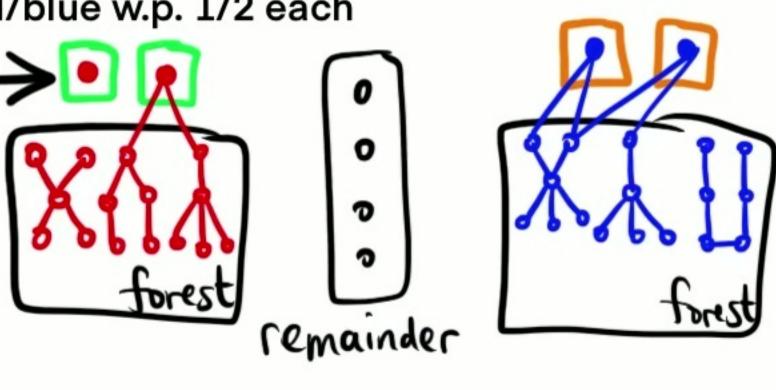
Pr[all incident edges red] ≥ 2-deg(v)_

Proof of Lemma:



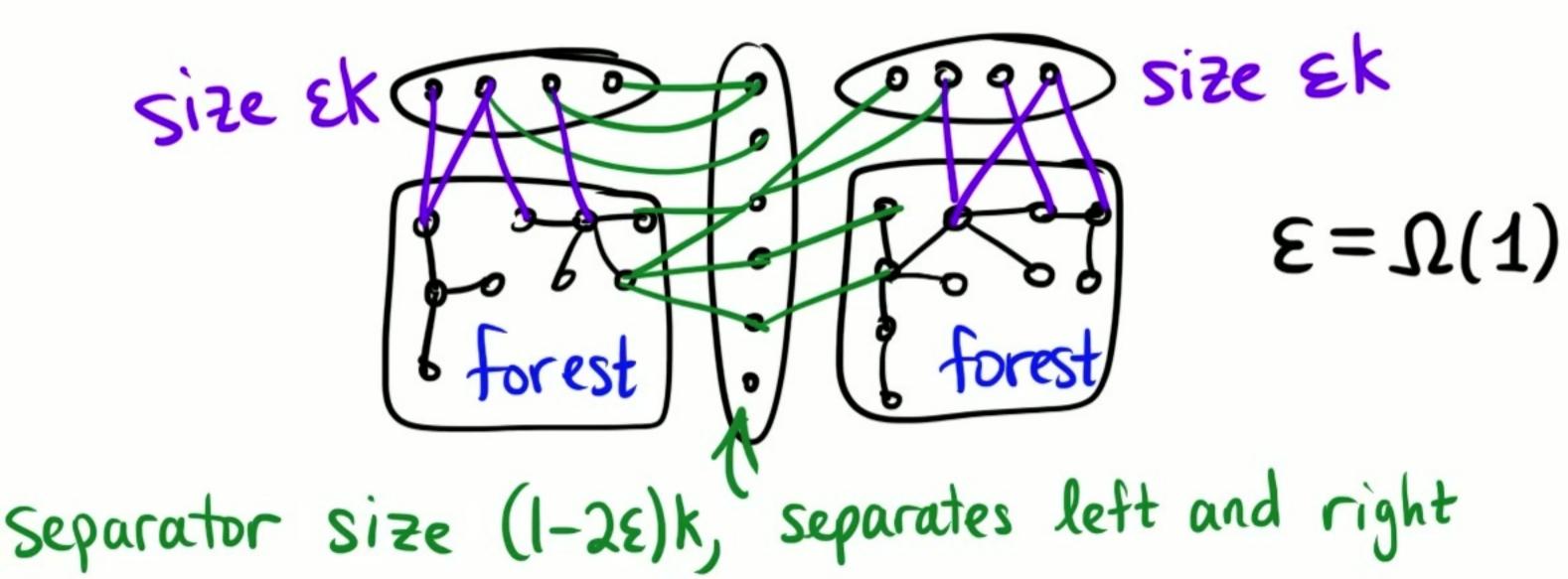
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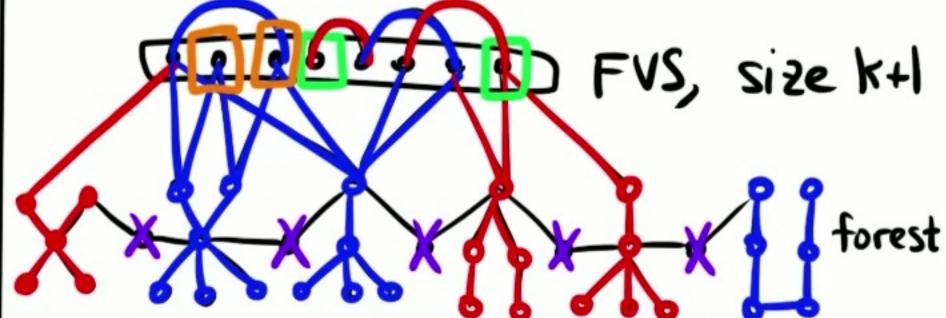


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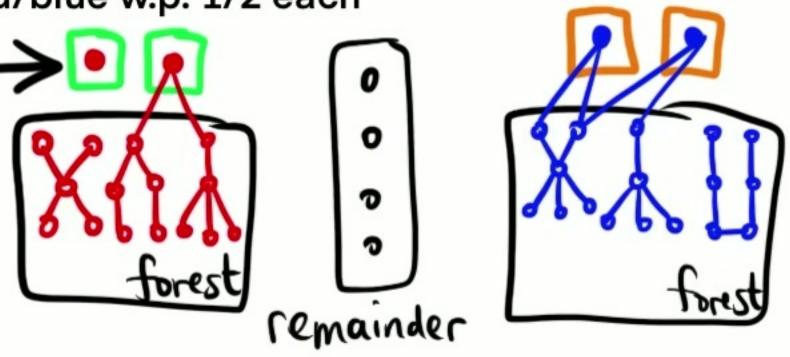


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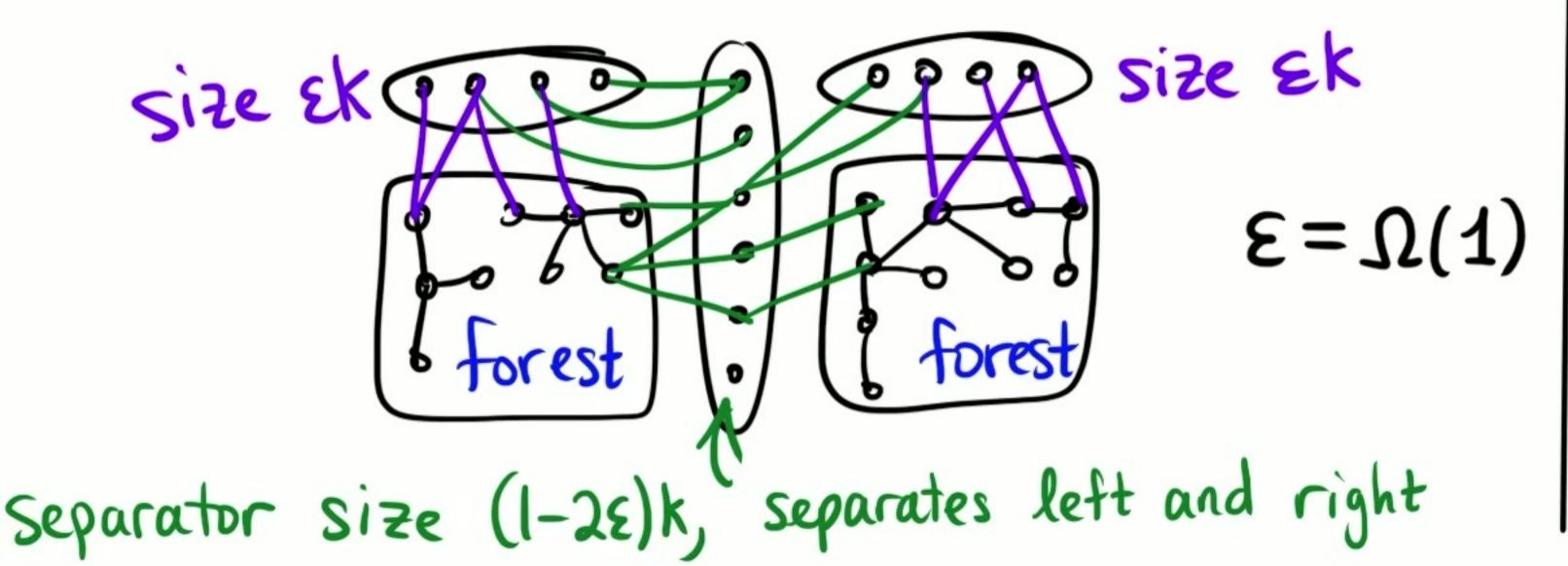
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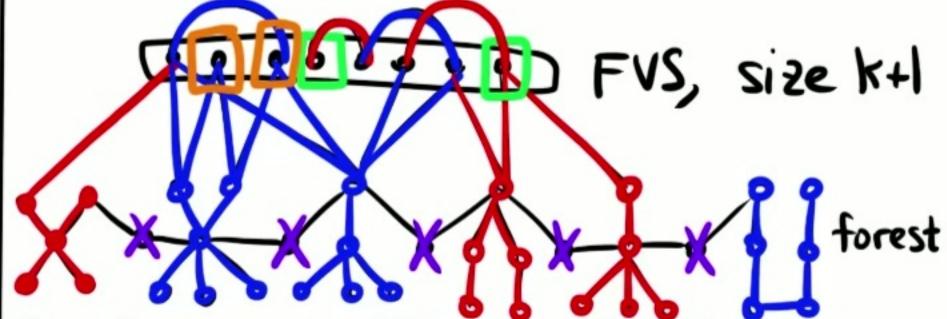


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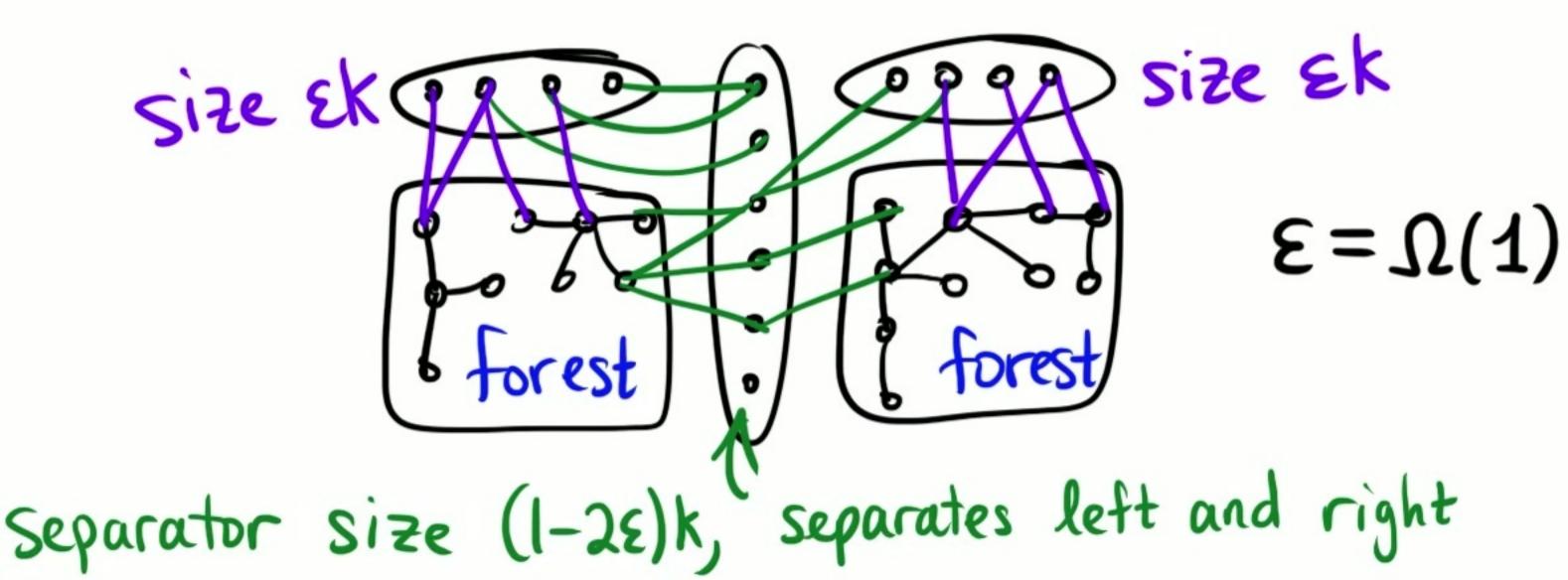


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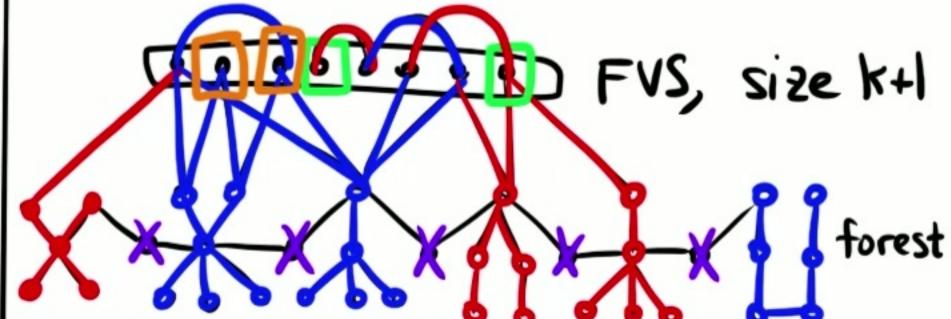
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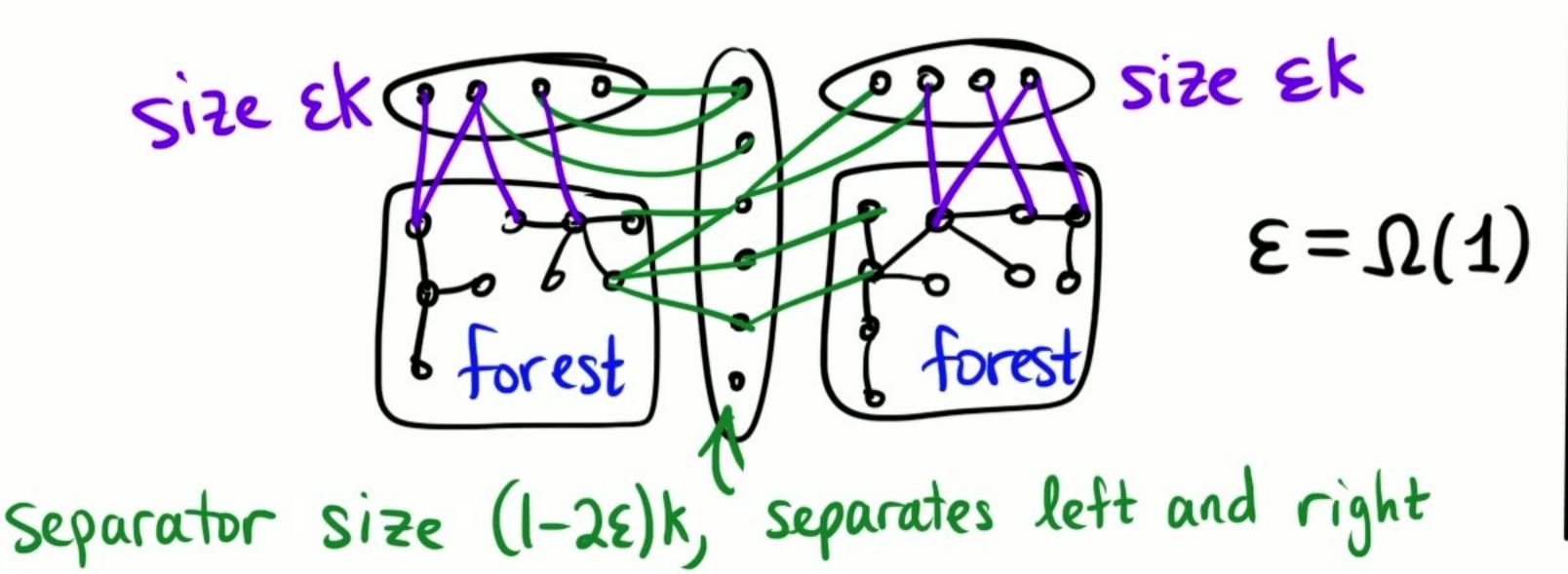
Step 2: for each component, color red/blue w.p. 1/2 each

Step 3: Color each edge between FVS vertices red/blue w.p. 1/2 each

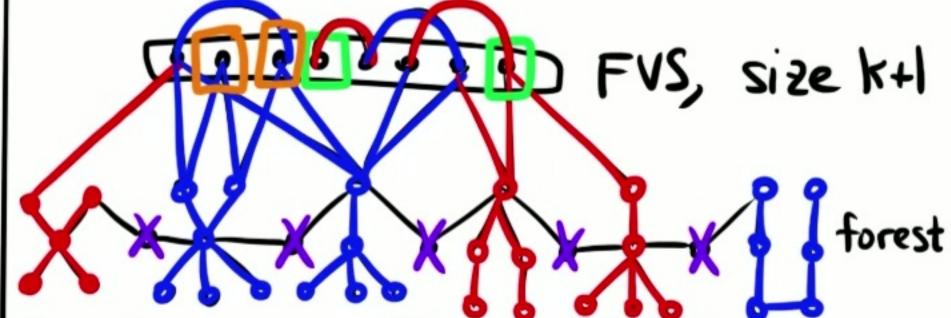
Chernoff bound (since each of is "small"): # • ≈ # • ≈ Ek for some E≥2200

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Open problems

- Our main conceptual message: 3^k can be broken (randomized)
 - Faster deterministic algorithm? [BBG'00] is inherently randomized
- 2^k possible?
- SETH lower bound? No 1.00001^k lower bound known!